

3D-printed Mouse Tail Models

to promote the 3Rs in i.v. injection training

Felix Gantenbein¹, Fabian Eggimann², Petra Seebeck¹

¹Zurich Integrative Rodent Physiology, University of Zurich, ²AMF, Department of Biochemistry, University of Zurich

Contact details:



1. Abstract

Intravenous (i.v.) injections are a very common experimental procedure in mice to deliver substances. Successful delivery, however, is highly dependent on the operator's skill. It is therefore common (and necessary) to undergo extensive training on live animals before. Novice personnel tend to require many mice for training to get used to tail- and syringe handling before being able to fully concentrate on the injections themselves. Training these first steps on artificial mouse tail models could not only prepare trainees better for injections on live mice in terms of handling and speed but ultimately also bear the potential of reducing the number of animals required for training overall. Currently available animal training models have proven to be unsatisfactory in regards of anatomical accuracy and feel. Hence, a collaboration between animal research scientists and mechanical/electrical engineers proficient in various 3D-printing technologies spawned a newly designed mouse tail that combines anatomical accuracy with more realistic tactile feedback.

2. Methods

- CAD (computer assisted design) modeling on the PC
- Prototyping and testing various materials, colors and textures
- 3D printing in batches with DLP (digital light processing) technology
- Manual quality control important

3. Results

- High anatomical accuracy and realistic feel
- Very durable and often re-usable
- Effective to practice first steps in i.v. Injection training
- Positive feedback from users



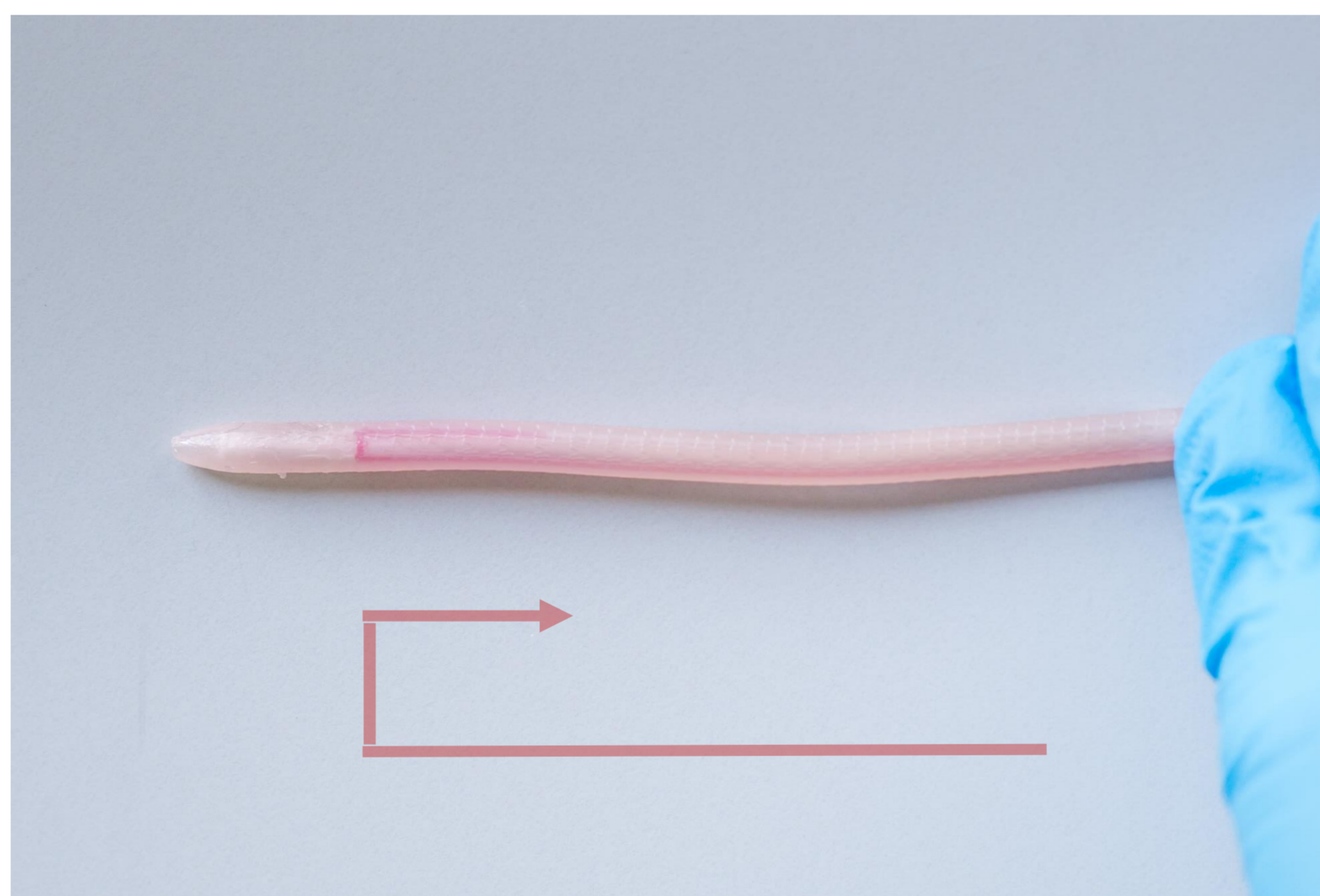
6

Conclusion

The implementation of artificial mouse tail models in i.v. injection training proved to be very useful for beginners. Although the mouse tail model is meant only to facilitate the «first contact experience» for novice trainees, we see potential for a significant reduction in live animals needed for training. Furthermore, there seems to be a high demand of such training models (maybe training models in general) in an effort not only to maximize training efficacy, but also to contribute to the 3Rs. A thorough feedback survey will shed more light on the participants' motivation to use training models, the model's effectiveness in training and also future viability.

4. Outlook

- Collect long-term user experiences through feedback survey
- Analyze feedback and publish results
- Continuous improvement of the mouse tail model
- Developing a reliable and highly functional product for further (commercial) distribution



7

Feedback Survey – 3D-Printed Mouse Tails for i.v. Injection Training

Basic information about you

What is your current job?

What was your level of experience regarding i.v. injections in mice before training on the 3D-Printed Mouse Tail Model?

You can write how many years you have been performing them and/or how many times in total. year(s) times

Details about the tail model

How would you rate the overall (tail model) in terms of realism and anatomical accuracy? In other words: how close is it to a real mouse tail?

	Real	Good	Bad
Realistic feedback / feel	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Positioning and flexibility of the tail base	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Skin texture and resistance upon needle insertion	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Skin color	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Positioning and size of the veins	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Visibility of the veins (with artificial theater blood)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Longevity / Re-usability of the material	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Overall quality of the tail model	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Other	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Usefulness of the model for training

How would you rate the experience you had with the mouse tail model for i.v. injection training?

	Very	Slightly	Not
Overall usefulness for i.v. injection training	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Ease of use (setting up, preparation and cleaning the model)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Other	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

What is your opinion on the following statements about the use of the mouse tail model for i.v. injection training?

	Strongly disagree	Disagree	Neutral	Agree	Strongly agree
After training on the mouse tail model, I feel more confident in my i.v. performance in injections on live animals.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
After a long break, I would use the tail model again for a "refresher" training session before injecting live animals.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I would recommend the mouse tail model to others.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Other

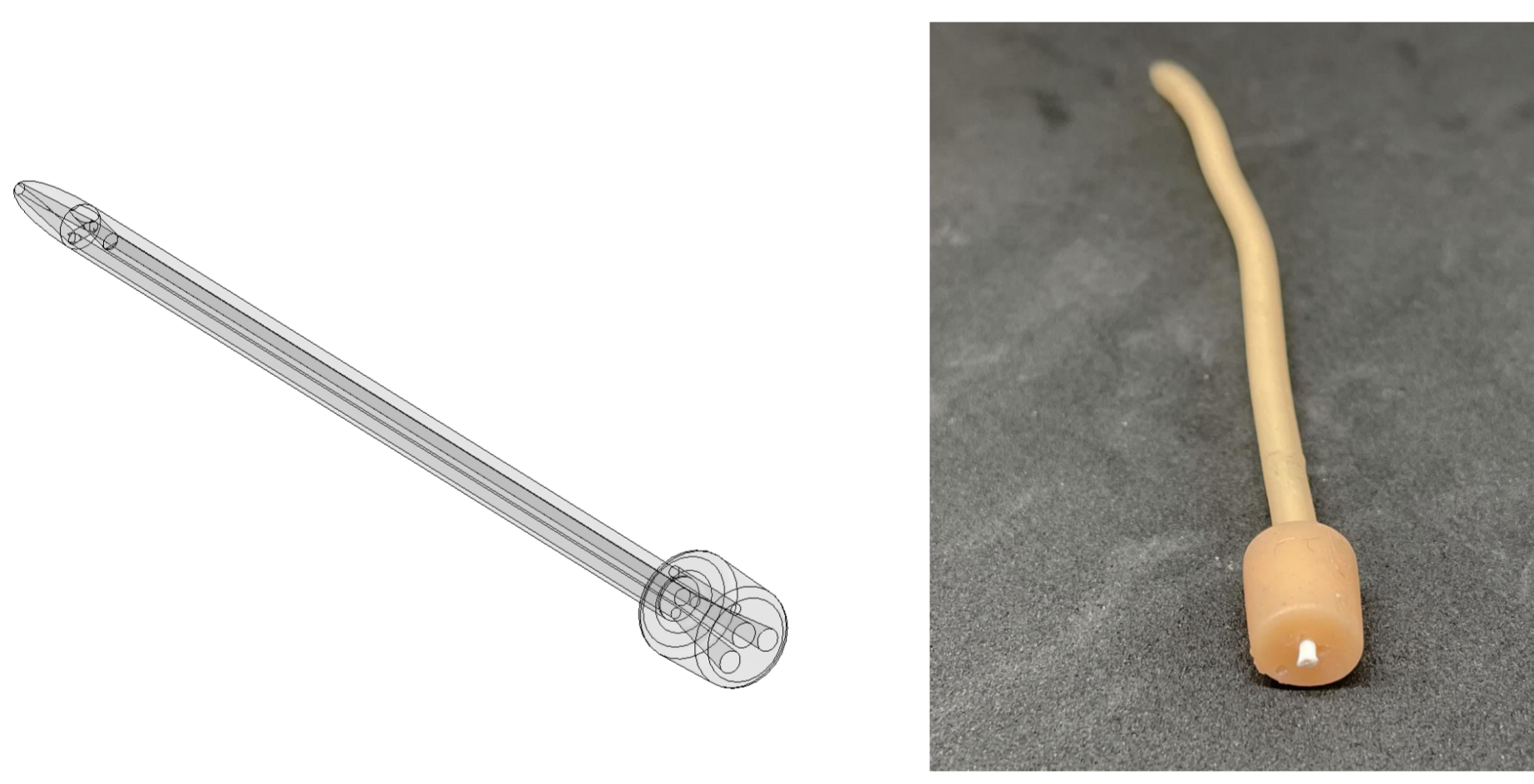
What is your opinion on the following statements?

	Strongly disagree	Disagree	Neutral	Agree	Strongly agree
I generally support the use of artificial animal models in training to replace live animals.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I think artificial training models can fully replace live animals for training.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I would like to see more artificial animal models used in training.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I do not think it is necessary to use artificial animal models in training.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

I found the instruction manual very helpful and well-made.

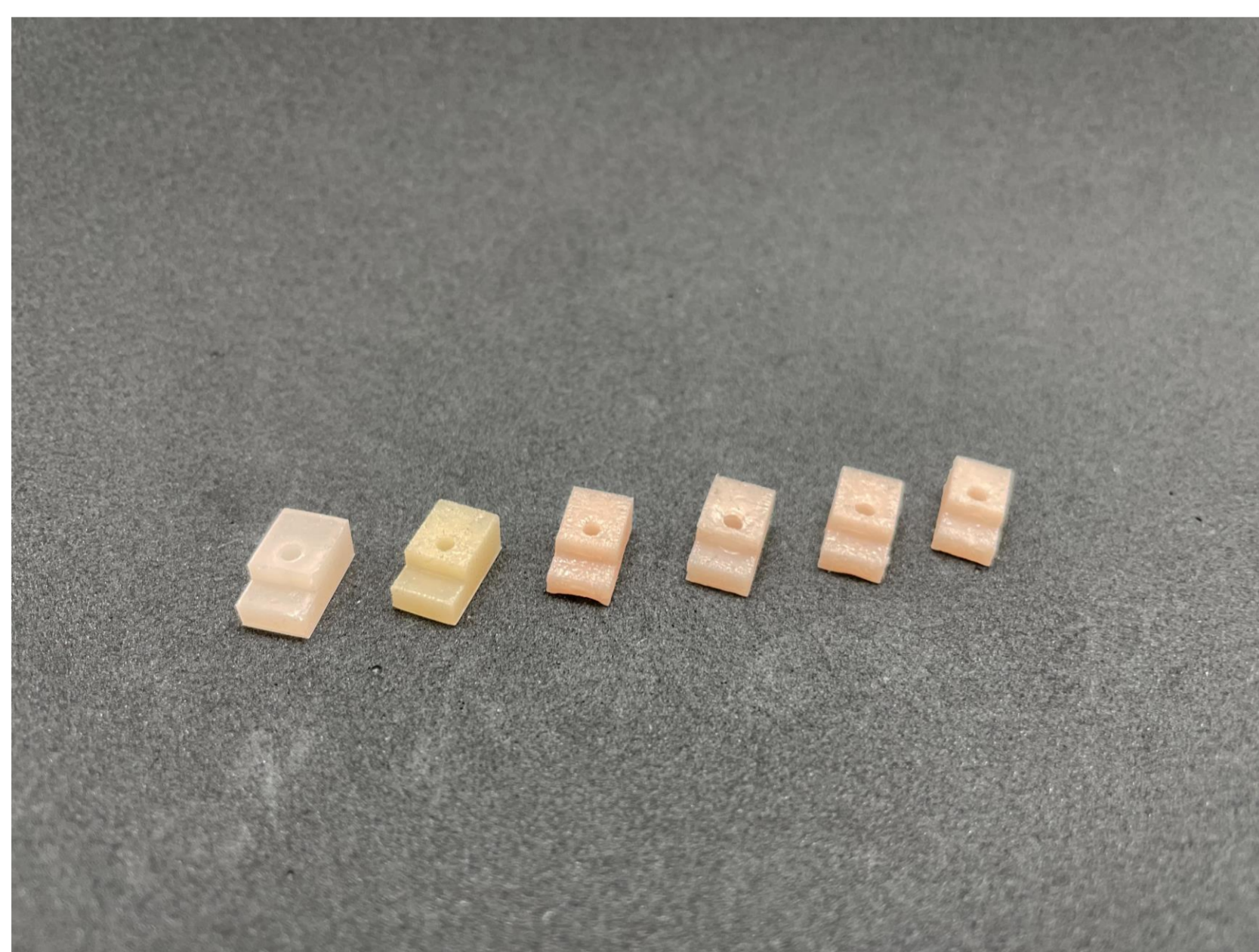
Anything else you want to remark or comment on?

9



1

2



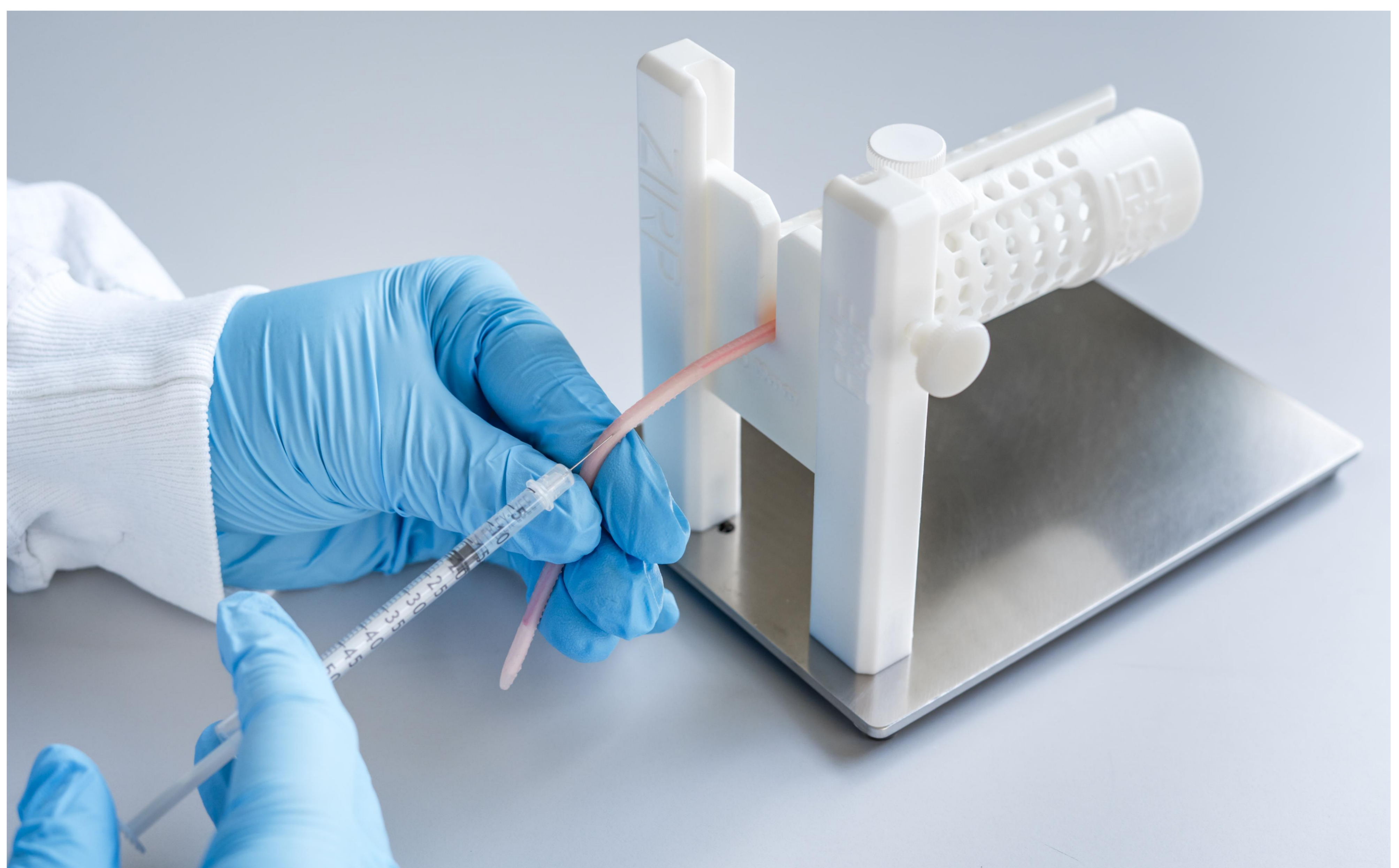
3



4



5



8

Figures: 6 & 7 Filling the tail model with artificial theater blood (the canals are connected at the distal end), 8 Injection training; the «blood» in the canals is replaced by the injected fluid just like in a real mouse tail (the tail model is held in place by our 3D-printed mouse restrainer), 9 Feedback survey (available in English, German and French, either online or printed out of paper)

Useful links

www.zirp.uzh.ch
www.amf.uzh.ch



Figures: 1 CAD modeling, 2 Early prototype with central wire («tail bone») visible, 3 Testing different colors and textures in small material samples, 4 & 5 Printing and finishing a prototype